

Expert Sleepers Disting Quick Reference

	Group 1	Group 2	Group 3	Group 4
a	Precision Adder	Linear/Exponential Converter	Sample and Hold	LFO
b	Four Quadrant Multiplier	Quantizer	Slew Rate Limiter	Clockable LFO
c	Full-wave Rectifier	Comparator	Pitch and Envelope Tracker	VCO with linear FM
d	Minimum/maximum	Dual Waveshaper	Clockable Delay/Echo	VCO with waveshaping

1-a Precision Adder

A = X + Y + offset
 B = X - Y - offset
 offset = ±10V in 1V steps derived from Z

1-b Four Quadrant Multiplier

A = X * Y * scale
 B = -X * Y * scale
 scale = 1/10 to 10x in steps derived from Z

LED 3 unlit	Scale	1x	2x	3x	4x	5x	6x	7x	8x	9x	10x
	LED a	0	-	0	-	0	-	0	-	0	-
	LED b	-	0	0	-	-	0	0	-	-	0
	LED c	-	-	-	0	0	0	0	-	-	-
	LED d	-	-	-	-	-	-	-	0	0	0
LED 3 lit	Scale	/2	/3	/4	/5	/6	/7	/8	/9	/10	
	LED a	-	0	-	0	-	0	-	0	-	
	LED b	0	0	-	-	0	0	-	-	0	
	LED c	-	-	0	0	0	0	-	-	-	
	LED d	-	-	-	-	-	-	-	0	0	0

1-c Full-wave Rectifier

A = abs(X + Y) or abs(X)
 B = abs(X - Y) or abs(Y)
 Z selects mode

1-d Minimum/maximum

A = min(X, Y)
 B = max(X, Y)
 Z is gate

2-a Linear/Exponential Converter

A = (2 ^ X) * scale
 B = log2(Y / scale)
 Z is Hz/V scale, centered on 1kHz

2-b Quantizer

A = quantized(X)
 B = trigger on note change
 Z chooses scale & function of Y
 Y = transpose (Z positive) or trigger (Z negative)

Scale	chromatic	major scale	minor scale	major triad	minor triad	root +5th	major triad +6th	minor triad +6th	major triad +7th	minor triad +7th	root +5th +6th	root +5th +7th	pentatonic major	pentatonic minor
LED a	-	0	-	0	-	0	-	0	-	0	-	0	-	0
LED b	-	-	0	0	-	-	0	0	-	-	0	0	-	-
LED c	-	-	-	-	0	0	0	0	-	-	-	-	0	0
LED d	-	-	-	-	-	-	-	-	0	0	0	0	0	0

2-c Comparator

A = gate from X > Y
 B = inverted gate
 Z is hysteresis

2-d Dual Waveshaper

A = folded X
 B = triangle-to-sine Y
 Z is gain

3-a Sample and Hold

A = X when Y exceeds 1V
 B = noise $\pm 8V$
 Z is slew rate

3-b Slew Rate Limiter

A = linear slew rate limited (X + Y)
 B = log slew rate limited (X + Y)
 Z is slew rate

3-c Pitch and Envelope Tracker

A = V/octave pitch derived from X,
 plus Y
 B = envelope derived from X
 Z is slew rate for envelope

3-d Clockable Delay/Echo

X is signal
 Y is clock input
 Z is feedback
 A = dry + delay in ratio according to
 feedback
 B = delay signal only

4-a LFO

X is Hz/V frequency
 Y is waveshape
 Z is tune
 A is saw -> sine -> triangle
 B is pulse -> square -> pulse

Input Y	-10V	0V	+10V
Output A	saw	sine	triangle
Output B	0% duty cycle pulse	50% duty cycle pulse (square)	100% duty cycle pulse

4-b Clockable LFO

X is clock input
 Y is waveshape
 Z is integer multiplier/divider
 A is saw -> sine -> triangle
 B is pulse -> square -> pulse

Input Y	-10V	0V	+10V
Output A	saw	sine	triangle
Output B	0% duty cycle pulse	50% duty cycle pulse (square)	100% duty cycle pulse

LED 3 unlit	Frequency	1x	2x	3x	4x	5x	6x	7x	8x	9x	10x	11x	12x	13x	14x	15x	16x
	LED a	0	-	0	-	0	-	0	-	0	-	0	-	0	-	0	-
	LED b	-	0	0	-	-	0	0	-	-	0	0	-	-	0	0	-
	LED c	-	-	-	0	0	0	0	-	-	-	-	0	0	0	0	-
	LED d	-	-	-	-	-	-	0	0	0	0	0	0	0	0	0	-
LED 3 lit	Frequency	/2	/3	/4	/5	/6	/7	/8	/9	/10	/11	/12	/13	/14	/15	/16	
	LED a	-	0	-	0	-	0	-	0	-	0	-	0	-	0	-	
	LED b	0	0	-	-	0	0	-	-	0	0	-	-	0	0	-	
	LED c	-	-	0	0	0	0	-	-	-	-	0	0	0	0	-	
	LED d	-	-	-	-	-	-	0	0	0	0	0	0	0	0	-	
	LED 4	-	-	-	-	-	-	-	-	-	-	-	-	-	-	0	

4-c VCO with linear FM

X is V/Oct pitch input
 Y is linear FM input
 Z is tune ± 0.5 octaves
 A is sine
 B is saw

4-d VCO with waveshaping

X is V/Oct pitch input
 Y is waveshape/PWM
 Z is tune ± 0.5 octaves
 A is saw -> tri -> saw
 B is pulse -> square -> pulse

Input Y	-10V	0V	+10V
Output A	saw (falling)	triangle	saw (rising)
Output B	0% duty cycle pulse	50% duty cycle pulse (square)	100% duty cycle pulse